



Areas of consideration	Implications for the school
Learning	<ul style="list-style-type: none"> • All lessons for Physical Education will be conducted in class groups only and in outdoor spaces. • Learning will have a focus on 'fitness' not skills in certain sports so that pupils can continue their practice remotely with minimal equipment implications. • Those lessons where sports/games skills are being taught will be based around activities which do not involve contact
Protective Measures and Hygiene	<ul style="list-style-type: none"> • All pupils will be assigned to their own bubble and each bubble will have their own: toilets, play zone, entry and exit point, lunch hall session, PE learning outdoor space. • Each class will have their own staggered start and end time, those with the same start and end times will be in different buildings or areas of the school. • Clear safety messages will be given in a variety of forms including verbally, through signage, newsletters, parentmail messages, text messages, banners and notices • Pupil are provided with ample amounts of hygiene products including tissues, hand sanitiser and soap
Changing Areas	<ul style="list-style-type: none"> • The need for changing areas has been eradicated, pupils attend school suitably dressed for PE sessions. • All areas are regularly cleaned
Teaching Areas	<ul style="list-style-type: none"> • All PE sessions are being carried out in outdoors learning areas.
PE Clothing	<ul style="list-style-type: none"> • Pupils are attending school in clothing which is suitable for them to take part in PE sessions
PE Equipment	<ul style="list-style-type: none"> • All equipment at break and lunchtimes is assigned to a bubble and cleaned after use • PE equipment used during lessons is cleaned after use and where possible not shared across bubbles
Handwashing/Sanitisation	<ul style="list-style-type: none"> • Extra handwashing basins, including outside basins, have been installed. • There are many hand sanitizers around school in all learning areas and by entrance/exit points